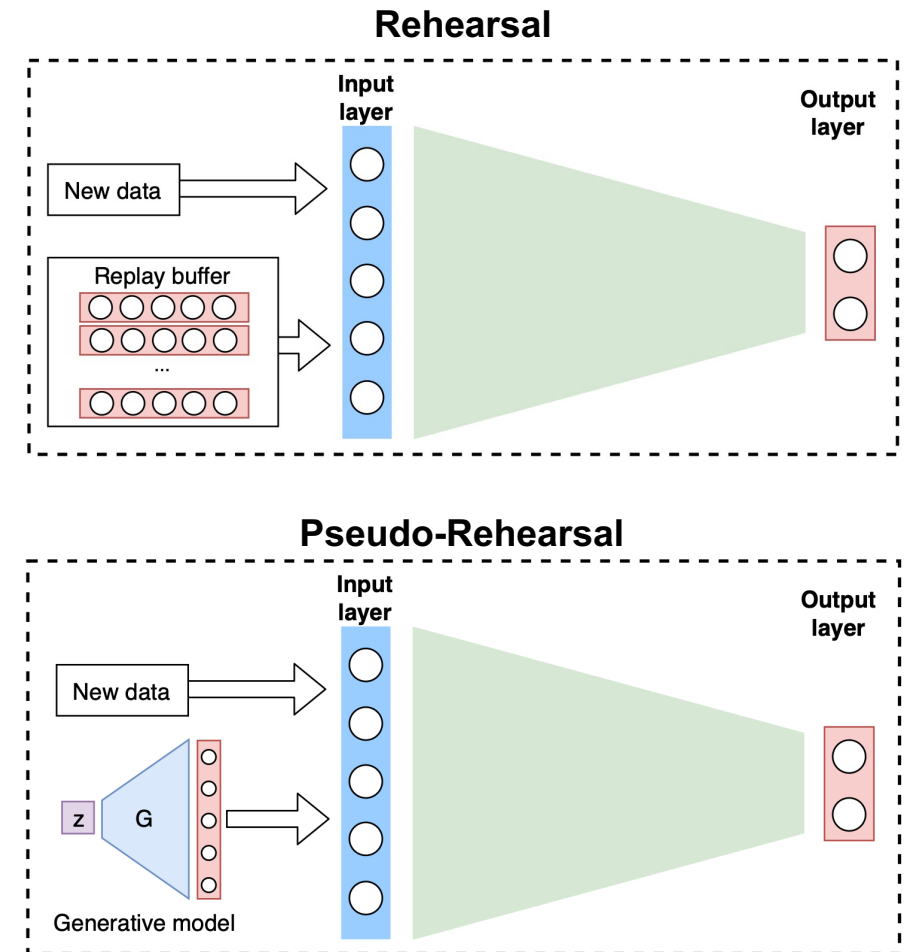
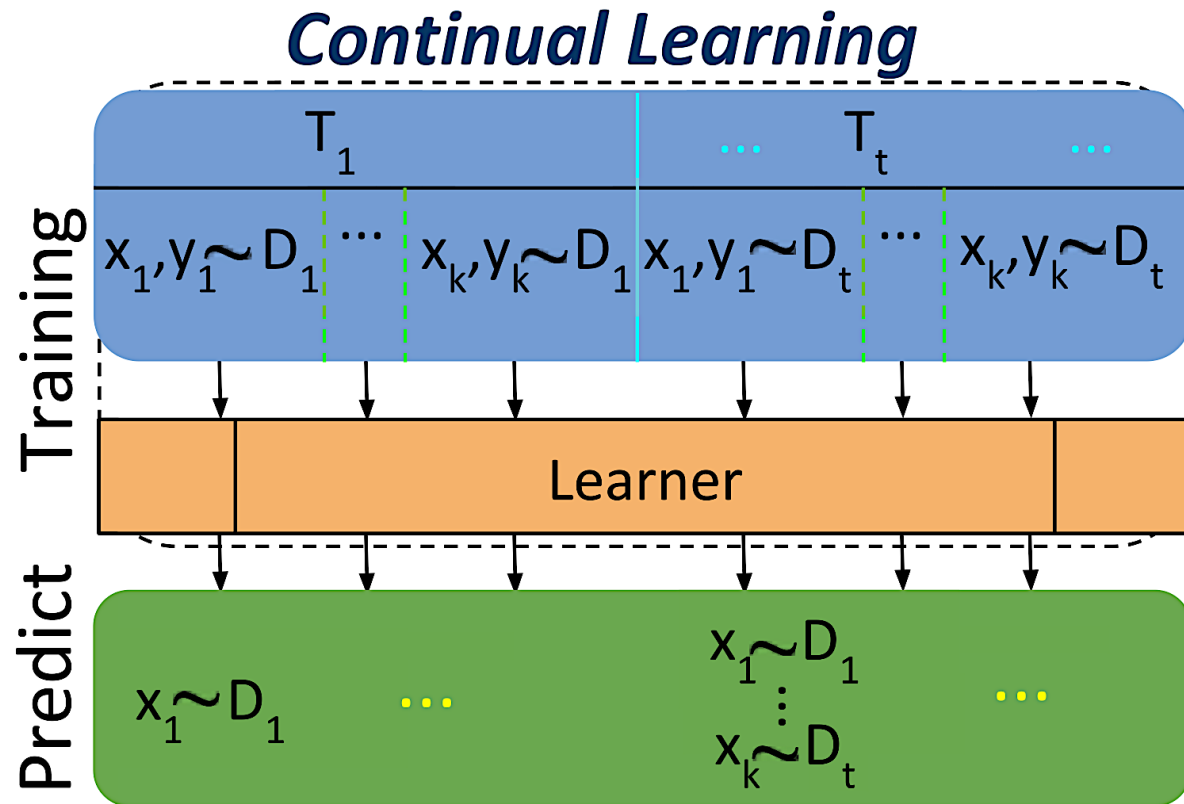


# Towards Causal Replay for Knowledge Rehearsal in Continual Learning

Nikhil Churamani\*, Jiaee Cheong\*, Sinan Kalkan and Hatice Gunes

\* Equal Contribution

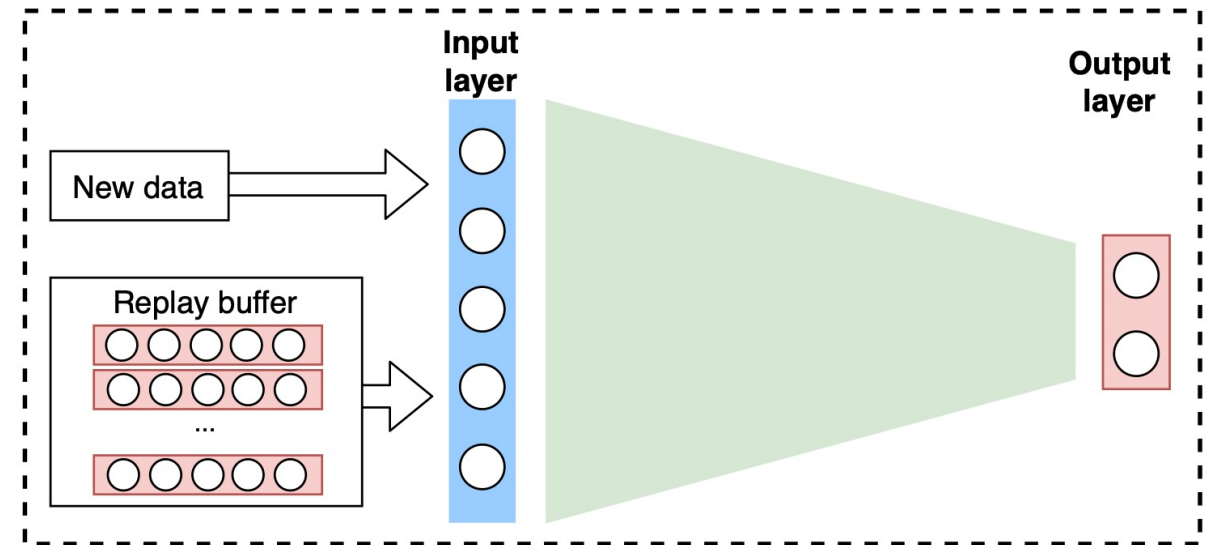
# Motivation



# Challenges for Replay-based Continual Learning

## Rehearsal:

- Maintaining a '*large enough*' memory buffer inefficient.
- All samples may not be representative for the task. Possible redundancy.



# Challenges for Replay-based Continual Learning

## Rehearsal:

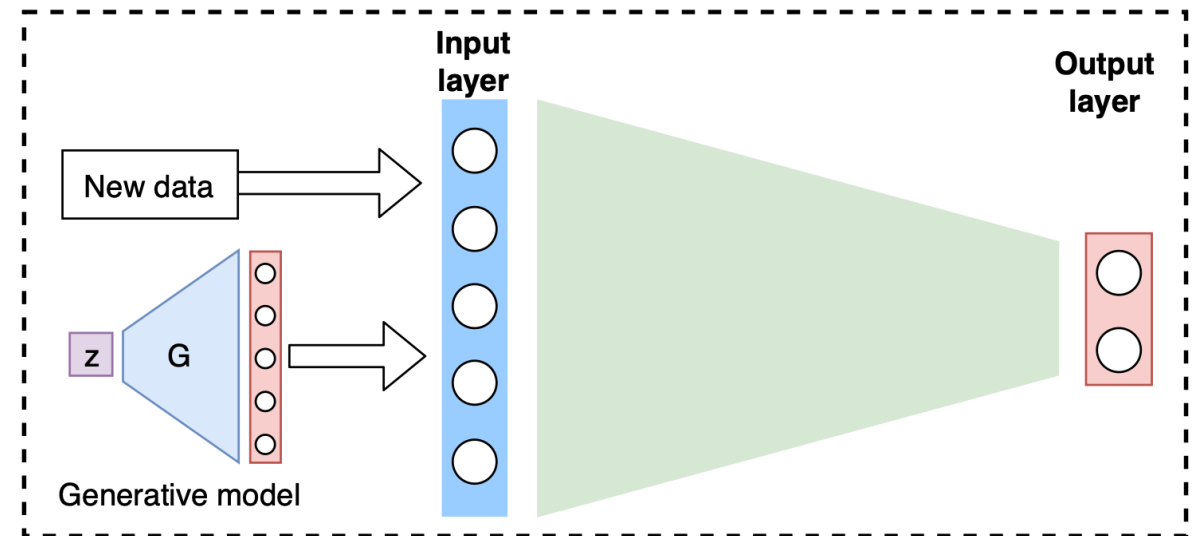
- Maintaining a '*large enough*' memory buffer inefficient.
- All samples may not be representative for the task. Possible redundancy.
- Noisy samples may negatively impact model learning.
- Need for **prioritising** samples to be replayed.



# Challenges for Replay-based Continual Learning

## Pseudo-Rehearsal:

- Generative models harder to train for high-dimensional data, e.g. images.
- Difficult to extract task-discriminative features for a large number of tasks.





# Challenges for Replay-based Continual Learning

## Pseudo-Rehearsal:

- Generative models harder to train for high-dimensional data, e.g. images.
- Difficult to extract task-discriminative features for a large number of tasks.
- Spurious features may be learnt, negatively impacting pseudo-rehearsal.
- **Prioritising** features that contribute most to the task.



# Causality

## Structural Causal Model (SCM)

M: (U,V,F) such that:

1.  $U$  is a set of latent background or exogeneous variables which affect the model but yet are not represented within the model.
2.  $V = \{V_1, \dots, V_n\}$  is the set of observable or endogenous variables within the model.
3.  $F$  is the set of functions  $\{f_1, \dots, f_n\}$ , one for each  $V_i \in V$ , such that  $V_i = f_i(pa_i, U_{pa_i})$ ,  $pa_i \subseteq V \setminus \{V_i\}$ ,  $U_{pa_i} \subseteq U$ .

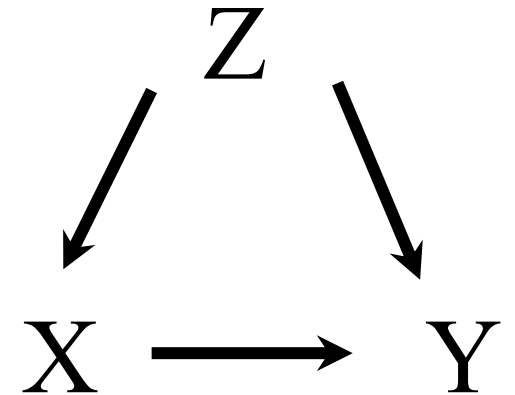
### Tools in Causal Research:

- Graphical models
- Do-operator  $do(x)$
- Counterfactuals
- Structural Equations

### We focus on:

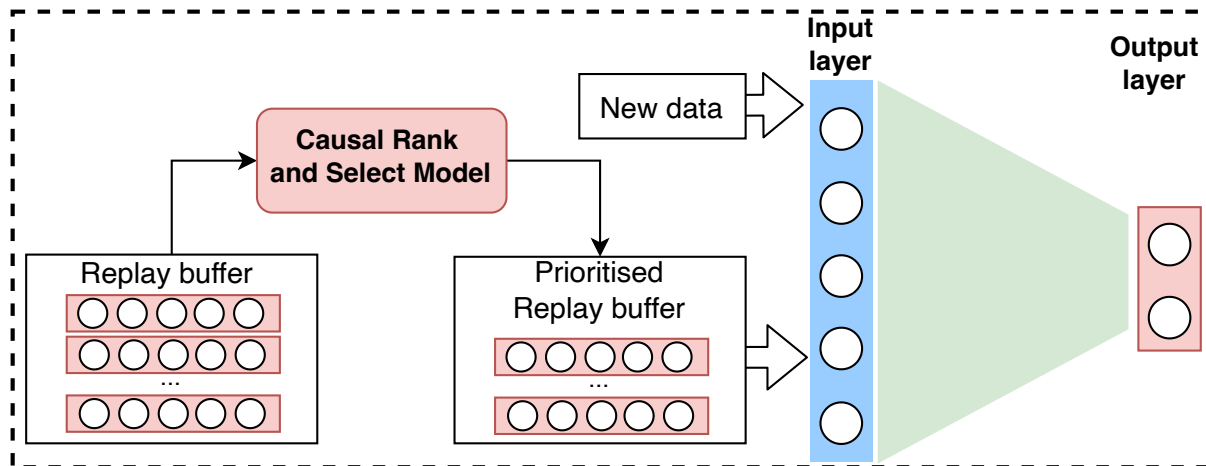
- Causal Interventions
- Causal Structure Discovery

## Graphical Model G

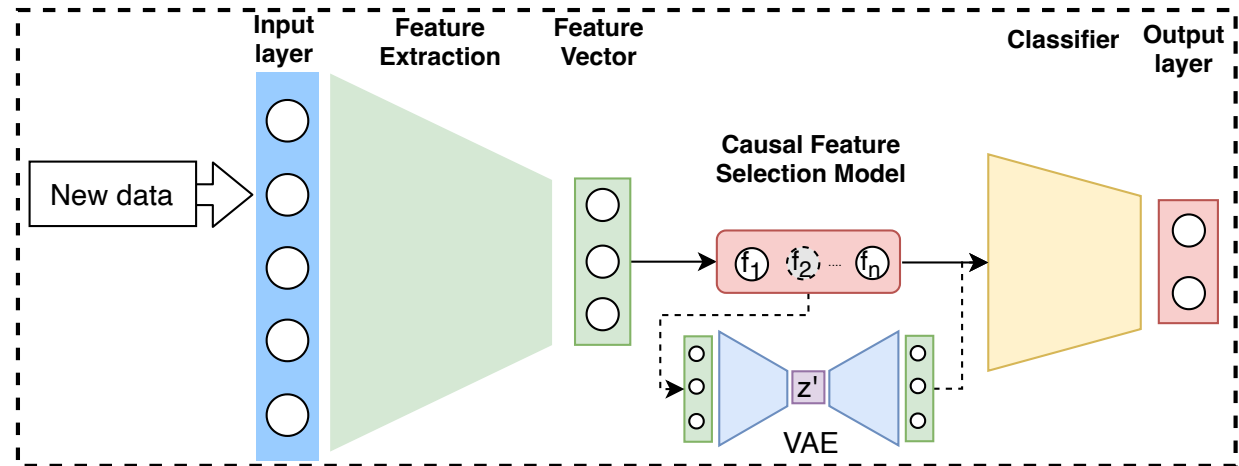


# Causal-Replay for Knowledge Rehearsal

## Causal Rehearsal

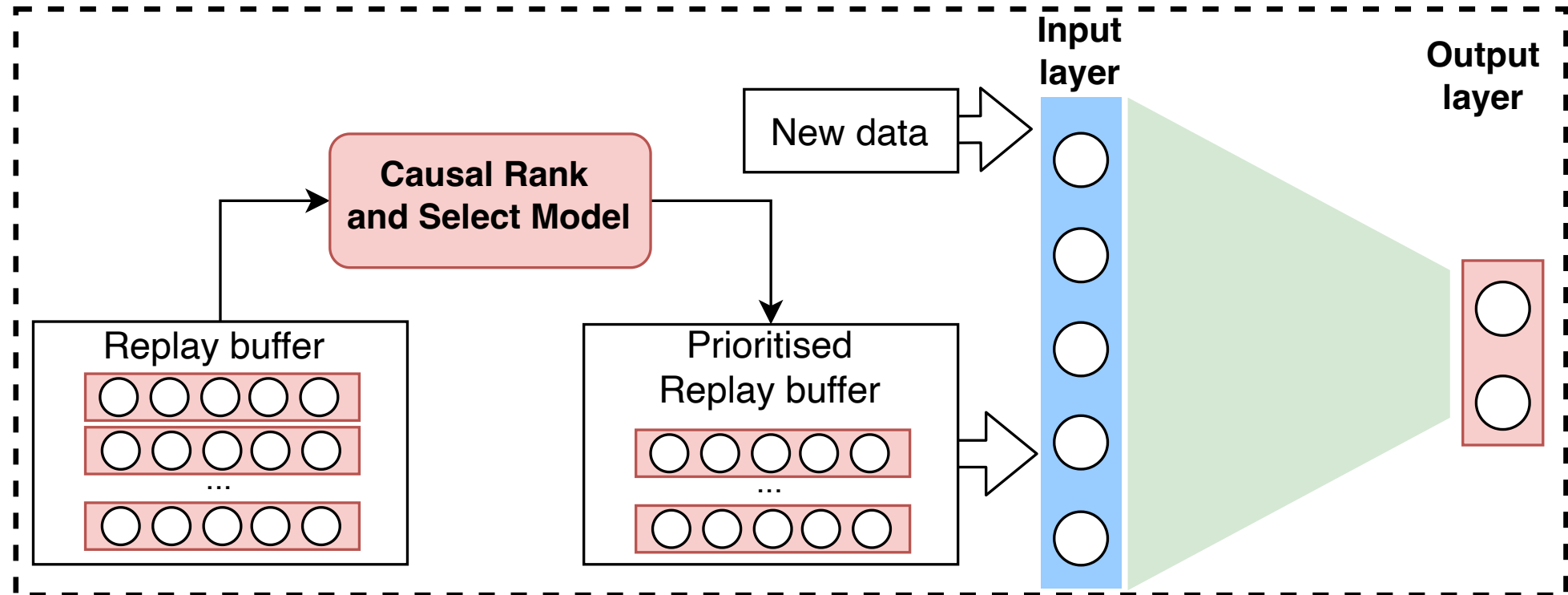


## Causal Pseudo-Rehearsal





# Causal Rehearsal



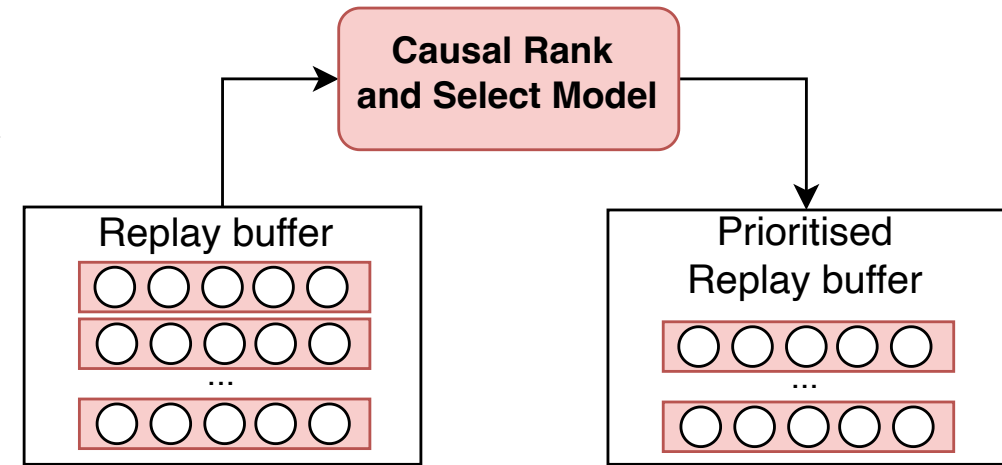
- **Goal:** Rank/Prioritise replay buffer samples for efficient rehearsal.
- **Leverage on:** Causal-Scoring: Samples with strong causal relationships are prioritised.

# Causal Rehearsal

## Prioritising Replay Buffers

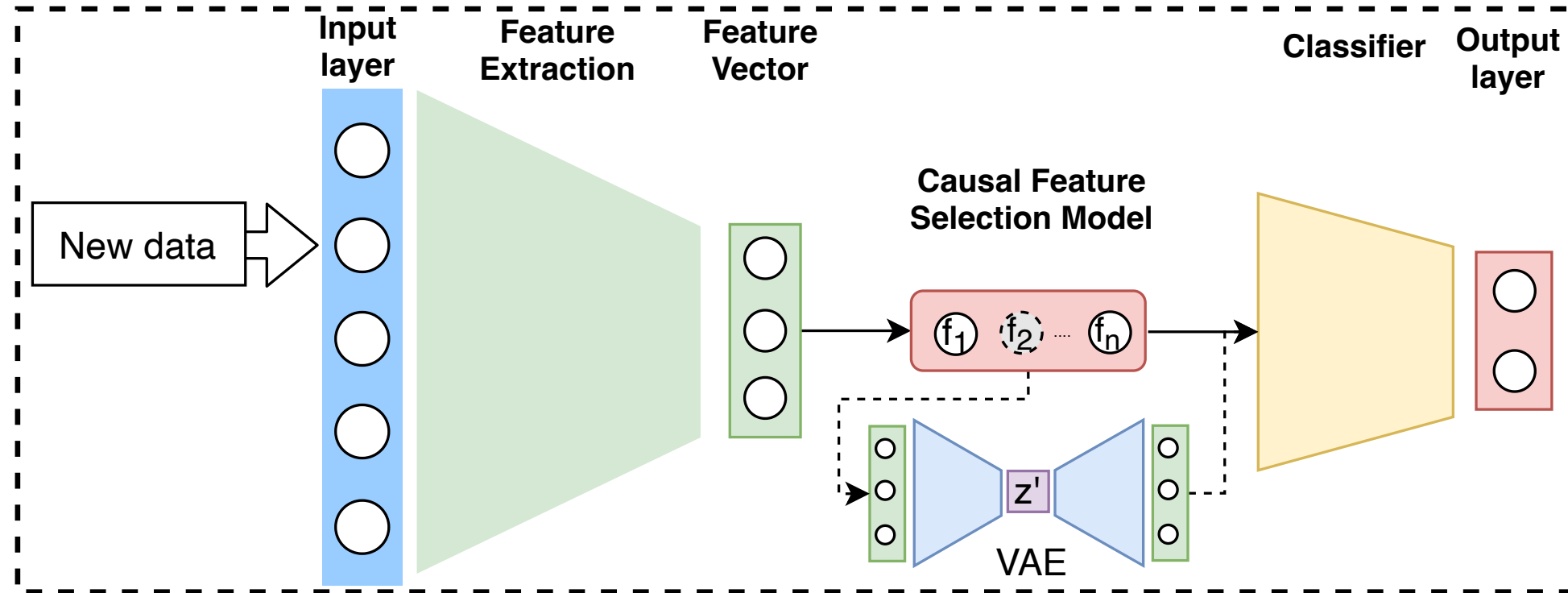
**Step 1:** Rank buffer samples for a given task using causal scoring/discovery tools such as *Rank and Select*.

**Step 2:** Implement a threshold for the Causal Ranking and prune replay buffer to only include ‘high-ranking’ samples. Use the pruned replay buffer for training the model.



**Step 3:** Update the *Rank and Select* model based on the pruned replay buffer.

# Causal Pseudo-Rehearsal



- **Goal:** Rehearse data in a principled manner
- **Leverage on:** interventions (both hard and soft)

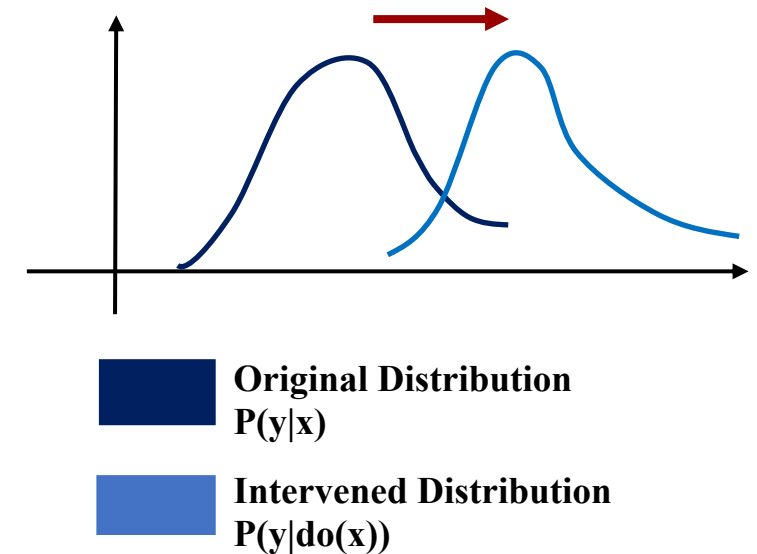
# Causal Pseudo-Rehearsal

## Sample Generation from Intervened Distribution

**Step 1:** Train a generative model.

**Step 2:** Causally update the generative model's original distribution  $P(y|x)$  by inducing an intervention  $P(y|do(x))$ .

**Step 3:** Generate samples from the updated distribution which has been 'intervened' upon.



# Summary and Next Steps

## Summary

- Benefiting from Causality-driven knowledge rehearsal.
- Causal Replay by prioritising and pruning replay buffer samples.
- Causal Pseudo-rehearsal by extracting *strongest* task-discriminative features.
- Continually updating causal models as new data is acquired.

## Next Steps

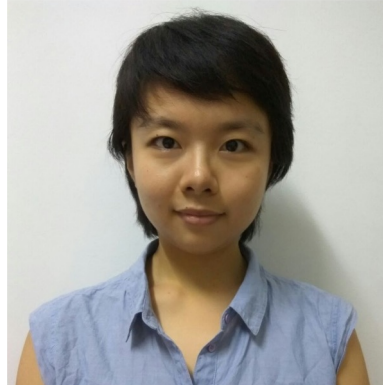
- Cross-dataset evaluations across popular computer vision benchmarks.
- Application towards Continual Facial Expression Recognition (FER).
- Subject-specific learning and personalisation for fairer FER.
- Deep-dive into causal discovery and inference for improved Causal Replay.



# Acknowledgement



Nikhil Churamani



Jiaee Cheong



Sinan Kalkan



Hatice Gunes

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